

The future of 0.0.

Posted by chrisdude70 - 05 Jun 2011 10:25

So, right now theres a whole bunch of alliances shooting it up out in 0.0.

What happens when one gets big enough to take over?

Do you think this will happen?

Who will be top dog?

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Re: The future of 0.0.

Posted by lemmingmon - 05 Jun 2011 11:09

ccp roll out the bigger nerf cannons

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Re: The future of 0.0.

Posted by Tiborinho - 05 Jun 2011 11:21

I don't think that will happen. CCP will sort it out somehow, I'm sure. Noone can take the universe. 🙄

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Re: The future of 0.0.

Posted by chrisdude70 - 05 Jun 2011 12:00

Last I heard, the chinese server had only 1 or 2 alliances in control of 0.0.

Sure, it's not run by CCP, but why would that not happen here?

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Re: The future of 0.0.

Posted by Tiborinho - 05 Jun 2011 12:07

Because I will come, and rule everything. ☺
I think Nulsec won't be ruled only by two alliances.

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Re: The future of 0.0.

Posted by Pkear - 07 Jun 2011 18:36

Nulsec is too big to be controlled for long by a large group(s) of people working together because quite frankly you get that many people together eventually they will start arguing and the cohesion necessary to have such control will melt and chaos will erupt internally causing things to split and fracture into smaller units being fought over once again. This is especially true given the EVE concept because it is a currency (or rather greed) driven society and as long as you have people wanting more than anyone else folks will be screwed over and gee look we got guns to fire in retribution.

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Re: The future of 0.0.

Posted by AgamemnonDX - 07 Jun 2011 18:55

But wouldn't it be fun to watch all that fall apart? then all the indy captains out there can pick off the people that try to run back to low sec on up. At least, I'd enjoy that.

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Re: The future of 0.0.

Posted by General Merk - 07 Jun 2011 23:19

DRF crushes NC, stops at the doors of Dekklin, too :effort: to roll DC. All is well in carebear heaven.

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Re: The future of 0.0.

Posted by Wolfrages - 18 Jun 2011 13:42

Nah, NC ain't gonna fall. if anything we making room for more people. Our front line my be shot to all hell. but we are still hold'en her ☺

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Re: The future of 0.0.

Posted by wiggles - 18 Jun 2011 17:36

I personally live in the drone regions, but i don't get involved in the politics etc. because I can't be bothered with it

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Re: The future of 0.0.

Posted by Markus - 19 Oct 2011 00:14

So, NC has fallen. The future is here. Is DC still about? For now, Goonswarm seems to be king of the hill?

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Re: The future of 0.0.

Posted by Lisa 8 - 19 Oct 2011 11:20

Goons king of the hill ? No. Atm you have Goons and DRF as the 2 major power bloc's. Unfortunately they are blue to each other til one of them gets enough numbers to take the other on. But that wont happen in foreseeable future in the north as sov warfare is not in their interests atm. A expectation is in the south specifically the Delve thunderdome where Goons are trying to pissoff MM,Brick,Evoke & friends.

The reality of 0.0 atm is until CCP address FiS,Sov mechanics & Alliance mechanics and rolls back the disasterous anom nerf, then the majority of core 0.0 players just cant be bothered to log in and play a game that is broken due to CCP's negelet and short sightedness.

Make no mistake, the winter expansion is make or break for CCP. What they have announced so far simply isnt enough to bring people back & reignite their romance with the game again.

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Re: The future of 0.0.

Posted by Cylon - 12 Jan 2012 04:57

1 group controlling 0.0 yeah OK i guess its possible, but with others plying for control, and the fact that those people arn't always outside the alliance would make it difficult, maybe for a period of time yes but as in all things like this its only a matter of time till it breaks apart.

sure if this happens i'm sure CCP will have some things to figure out and its incredibly hard to tank against nerf torps ☺